Fire Danger Rating

EFFECTIVE DATE OF REPORT - 0600 02 August 2025

FIRE DANGER IS VERY HIGH - Use extreme caution. Fires are very hard to control.



LIVE FIRE RANGES

Restrictions **Exceptions** 1. All HIMARS live fire requires face to face with range Hand Smoke Grenades and CS are authorized when utilized safety prior to going into a hot status. in a in a "tall" ammo can within a previously burned or 2. Artillery and Mortar HE/TP is authorized. cleared areas, wind permitting. Aerial Gunnery and RW TACP are authorized to utilize all 3. Firing units will exercise maximum attention to range fans and other precautions to prevent fires. certified munitions. Ground, airborne pyrotechnics and simulators, ARE Use of 30mm tracers and 25mm tracers (100 RPM rate of **NOT** authorized. fire) are authorized where allowed. The use of tracers ARE NOT authorized on R-206, R-Mortars and Arty Illum/Smoke are authorized, wind 208C, R-300, R-600, LFAM 600, R-800, R-800 TRENCHES, permitting. R409A, LFAM 706, LFAM 710A, and LFAM 710B. Use of Carl Gustaf (MAAWS) Illum is authorized, wind 6. All demolitions MUST be conducted in cleared area, pertaining. vegetation no closer than 25 meters. Use of tracers on R208C with Machine Guns ONLY are 7. Burning increments and powder must only be conduct authorized on TRP 1. at AFAs 16, 31, 43, MP1, MP6, MFA 14, R-218A & R-215A 6. Use of Arty Simulators on R208C are authorized. Burn Pits and R-408 Concrete Pad, unless otherwise approved by the RCO. TRAINING AREAS Restrictions **Exceptions** 1. Ground, airborne pyrotechnics and simulators, ARE 1. Interior Training Areas - Blanks are authorized when utilized in a previously burned or cleared area. 2. Perimeter Training Areas - (Bravo I, Bravo II, Charlie, Interior Training Areas - Hand Smoke Grenades and CS are Delta, Echo, Foxtrot, Golf, Hotel, India, Juliet, Lima, Mike, authorized when utilized in a in a "tall" ammo can within a November, Sierra or Yankee) Ground pyrotechnics, previously burned or cleared areas, wind permitting. Scout Snipers are authorized blanks in all areas. demolitions and heat/flame producing devices (including SESAMS is authorized in all areas. blanks, smoke grenades, and smoking) ARE NOT authorized in perimeter training areas. **Hunting with Rimfire, Centerfire, Cross Bow and Archery** Tackle is authorized in all scheduled areas. MOUT/COMBAT TOWNS Restrictions **Exceptions** 1. Ground, airborne pyrotechnics and simulators ARE NOT 1. Interior Training Combat Towns - Blanks, LTL, smoke (in an ammo can), generators are authorized when used in a clear Blanks and Pyrotechnics ARE NOT authorized at Bravo area inside the confines of MOUT/Combat Towns not listed 1 Combat Town, Bravo 2 Combat Town, Camp Deluz, in restrictions. Deluz Combat Town, or Case Springs Combat Town. 2. Hand Smoke Grenades and CS are authorized when utilized in a in a "tall" ammo can within a previously burned or cleared areas, wind permitting. 3. Hand Smoke Grenades and CS are authorized when utilized in a in a "tall" ammo can within a previously burned or cleared areas, wind permitting. 4. Interior Training Combat Towns - Ballistic and explosive breaching are authorized when used inside the confines of MOUT/Combat Towns not listed in restrictions. 5. Infantry Immersion Training (Indoor & Outdoor) - Blanks are authorized when used in inside the footprint. **MISCELLANEOUS Exceptions** Restrictions 1. All training and/or EOD activity on R108 MUST tamped. 1. None 2. Vehicular activity on all training roads shall be IAW with the current Road & River Report. 3. Generators in ALL areas will only be utilized in cleared areas with spill kits. 4. Mowing is authorized in cleared areas with all spark

Note: Fire breaks are to remain unoccupied except for transition or access by CPFD personnel when responding to fire emergencies.

producing objects (i.e. rocks) removed.

Smoking is only permitted on cleared areas.